Camp Makualla 2020
1938-2020
82 Years of Service

CAMP LEADERSHIP

Camp Director.................................................. Devin Hunt
Year Round Phone  541-520-8523
Summer Camp Phone  541-433-9333
Program Director............................................... Caleb Turner
Year Round Phone  541-375-0228

Scout Executive.................................................. James Westfall

This leaders’ guide is current as of 12/19/2020. We do not anticipate making any changes; however, the contents are subject to change
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WELCOME TO CAMP MAKUALLA

Hello Scout Leaders!

On behalf of The Crater Lake Council, it is our honor to welcome you in joining us for the 82nd season of Camp Makualla! Our staff is dedicated to serving you and enabling you to have a wonderful summer camp experience in 2020! We are thrilled that you have chosen to spend an exciting and memorable week with us. Camp Makualla is located within the Deschutes National Forest in Central Oregon, right on Crescent Lake. It is a beautiful camp covered in 100 year old Douglas Fir and Ponderosa Pines. Many of these trees are so big it would take 5 Scouts holding hands to wrap themselves all the way around one!

We have been hard at work ensuring that this summer is amazing! Based on the recommendations of leaders and Scouts we have made a few changes to improve our overall camp and program. We’ve tried to focus on what is best for our campers, Scouts and staff and are working hard to reach our goal of ensuring that every Scout who attends Camp Makualla receives the MOUNTAIN-TOP SCOUTING EXPERIENCE!

This leader’s guide outlines everything we offer. We hope that it is comprehensive and easy to understand and that it will serve as a compass, guiding both you and us, so that together we can make sure every Scout has an amazing summer camp experience at Makualla.

Camp Makualla continues to offer great merit badge and activity programs and in that spirit, we have made a few changes this year throughout camp. At the waterfront, we are excited to continue Water Sports merit badge. We are also happy to introduce Scuba BSA as an elective adventure down at the waterfront. You may notice that some merit badges have been dropped, but these were merit badges that could only be partially earned at camp.

We have continued to make changes and improve our High Adventure Program as we strive to offer one of the most exciting High Adventure programs in the BSA. Our addition of Spelunking (cave exploration) was a major success, to quote Tristan Begovic of Troop 27 out of Eureka, CA “Spelunking at Camp Makualla was easily the best Scouting experience I’ve ever had”. In addition to Spelunking, participants go Whitewater Rafting, Rock Climbing, Hiking and Mountain Biking! We believe that High Adventure at Camp Makualla is now one of the best High Adventure Programs offered at a BSA summer camp. Scouts who choose to participate in High Adventure at Camp Makualla will have the time of their lives!

As you read through this leader’s guide you’ll discover all the fun things we have planned for 2020! WE ARE EXCITED! And we hope you are too! If you have any questions, please do not hesitate to contact us.

Yours in the Spirit of Scouting,

The Staff of Camp Makualla 2020
Crater Lake Council - BSA
Meet Our Camp Director
Devin Hunt is joining us for his 2nd season at Camp Makualla and his first as Camp Director. Devin is a council staff member serving the Wild Rivers District. Devin’s roots run deep in Camp Operations with 9 years on Camp Staff. Devin has served in almost every capacity in camp, including program director.

Meet Our Program Director
Caleb “with a C” Turner will be coming all the way from Australia to join us at Camp Makualla—but he grew up in Scouting right here in Oregon. An Eagle Scout and a teacher by training, Caleb is passionate about creating amazing outdoor experiences for youth. He’s served on staff for 10 summers at 4 different BSA camps, including as camp director and program director.

CAMP MAKUALLA HISTORY – OUR 82ND YEAR

Founded in 1938, Camp Makualla is known as one of Oregon’s premier Scouts BSA summer camp locations. The name means “The Time and Place of Testing.” Thousands of Scouts have attended summer camp at Makualla for 82 years. Makualla is known for its high adventure programs, which have always been a staple of the camp. Although these programs have changed over the years, many still remain the same as they were for Scouts from the camp’s beginning.

Camp Makualla is located in the Deschutes National Forest on the northern slope of the Cascade Mountains in the northwest corner of Klamath County on beautiful Crescent Lake. The lake was named for its shape by B. J. Pengra and W. H. Odell in July 1865. The area has many trails for hiking and mountain biking. There are also opportunities for sailing and fishing. Fish species found in the lake include kokanee salmon, lake trout (mackinaw), rainbow trout, brown trout and mountain whitefish. The camp is at approximately 4,500 feet elevation with scenery of Douglas fir and ponderosa pines.
REGISTRATION & CHECK-IN

CAMP FEES
Scouts (from any council):
By May 1st: $335
After May 1st: $345

Adult leaders:
Whole week: $175
Guest meals: $8
Adult day fees: $25 a day
(overnight campers, includes meals)

*Included adults: After 9 Scouts, 1 free adult.
Additional free adult for every 8 Scouts (limit 4). See online registration for more details.

MERIT BADGE PROGRAM FEES
- Motor Boating MB $20
- Rifle ammunition $1 for 10 shots
- Shotgun ammunition $2 for 5 shots
- Some other merit badges require the purchase of kits from the Trading Post with various options and prices.

HIGH ADVENTURE/OTHER FEES
- Ultimate Adventure $200 (see pg 33)
- Whitewater rafting $80
- Smith Rock climbing $80
- Spelunking $75
- Mountain biking $35
- Diamond Peak hike $10
- Scuba BSA** $135, not w/Ultimate

**Pre-Registration required with FIN'S
SCUBA (see Waterfront section)

SUMMER CAMP SESSION DATES
- Week 1: July 5-11
- Week 2: July 12-18
- Week 3: July 19-25
- Week 4: July 26 - Aug 1

REGISTRATION PROCESS

1 REGISTER FOR CAMP!
Registration is online at scoutingevent.com/491-makualla2020. Your registration will include a $350 deposit.

2 PAYMENT SCHEDULE
1. Your deposit of $350 per unit secures your reservation (until March 15th).
2. An additional deposit of 50% of the camp fee, per youth, is due by March 15th to continue to hold the reservation.
3. Balance is due 3 weeks prior to arrival at camp.
(It is possible for some Scouts in a unit to pay different fees if some Scouts are paid in full by May 1st and some pay after. Those paying after will be charged the regular fee.)

3 RESERVATION CHANGES
You can make changes to your reservation online; please refer to the confirmation email for your reservation number. If a Scout is unable to come, leaders are encouraged to find a replacement Scout. Refunds can only be issued following our policy below.

4 CHECK-IN
Please arrive at camp with all the required forms and paperwork detailed in the Check-in section on page 15. The camp staff will update schedules and settle any remaining balances at this time.

REFUNDS
Planning and purchasing for camp happens long before camp begins. Consequently, refunds are made on a staggered schedule. A portion of Scouts’ fees can be refunded up until 2 weeks before camp; after that we’re only able to offer refunds under extreme circumstances.
For details on our refund policy or to request a refund, see the CLC website at craterlakecouncil.org.

**CAMPSITES**

Camp Makualla’s campsites are large with multiple fire rings. Smaller units often share sites. Campsite sizes range from 9 to 26 canvas wall tents. We assign campsites assuming each tent holds two people. We also have portable dome tents available if a unit is too large for a campsite.

Units may bring their own tents if they want to spread out more or are bringing more people than a site holds. Cots and mats will be provided in each campsite.

All campsites have tents, platforms, a wash basin with running water, and a flagpole. There is no electricity in the campsites. Your unit may want to bring an American or unit flag to use in your campsite. Fire safety tools and information boards are also provided at each site. Your unit will be held responsible for the care of all equipment and may be billed for any damage occurring during your stay. Showers are located at our two shower houses shown on the camp map (page 37).

Your unit will want to keep its troop gear to one vehicle since only one vehicle will be allowed to the campsite to unload.

**CAMPSITES AND CAPACITIES**

- Mazama 50
- Miller 40
- Chinquapin 12
- Lodgepole 20
- Captain Jack 30
- Modoc 14
- Pleiades 22
- Manzanita 14
- Pipsessewa 16
- Snowater 30
- Ponderosa 26

Campsite preferences are considered based on unit size, along with other factors. Preferences are not guarantees of site assignment. Final assignments are made the week prior to arrival.

**PROVISIONAL CAMPERS**

Want to experience the adventure of Camp Makualla, but your troop isn’t coming this year? Or maybe you’re already signed up and want a second week? Attend as a provisional camper!

Provisional campers are placed with a pre-approved Scout unit to ensure they have the best possible experience while at camp. This unit will take the Scout on as a member of their unit and place them in a patrol. All weeks of camp are open to provisional Scouts!

Provisional campers can sign up online at craterlakecouncil.org.

**CAMPERSHIPS**

Camperships for youth are available to Crater Lake Council Scouts. Scouts in need may apply for financial assistance (partial fees may be awarded up to 50%) by submitting an Opportunity Fund Application. This form can be found on the Council website at craterlakecouncil.org.

**SPECIAL NEEDS**

If anyone in your unit has special dietary, health, or mobility needs, please have each individual fill out the special needs form, online or on paper, by June 1st. We will make reasonable accommodations for special needs. See page 13 for more details.

**MEDICAL FORMS**

A current BSA Annual Health and Medical Record, with Parts A, B, and C completed within the past 12 calendar months, is required for everyone spending the night at camp—even if they’re only staying one night. Health history and a physical examination are required for this form. We hold campers’ medical information to the highest standard of privacy and will only share it with staff or medical personnel when needed to keep campers safe or to respond to an emergency. Forms are kept in the Health Lodge and will be returned when you leave camp.
Any camper, youth or adult, who does not submit a current and completed BSA Annual Health and Medical Record with Parts A, B, and C will be required to leave within 24 hours, and unfortunately we will not be able to refund their fees in this case.

AMTRAK
Coming to camp via train is an unforgettable experience for your Scouts. With about half of our Scouts arriving on Amtrak, Camp Makualla is well-equipped to make the experience smooth for you.

Camp Makualla is pleased to offer group shuttle services to and from the Chemult, Oregon train station. You can add shuttle service, which comes in a package based on which way you’re coming from, during online registration. Note that you’ll have to purchase Amtrak tickets separately.

NORTHBOUND UNITS PACKAGE
For units coming from the south (California). Train arrival is scheduled on Sunday at 9:32am. Departure is scheduled on Saturday at 8:08pm.

Per person price: $90.

This package includes:
- Group shuttle service to and from the Chemult train station.
- Gear shuttle service, hauling all of your group’s gear to your campsite entrance.
- Sunday lunch
- A tour of Crater Lake, which includes a sack lunch and dinner on Saturday after you leave camp. This will allow you to board the train well-fed for your trip home.

SOUTHBOUND UNITS
For units coming from the north (Seattle, Portland). Normal train arrival is scheduled on Saturday at 8:08pm. Normal departure is scheduled on Saturday at 9:32am.

Per person price: $40

The package includes:
- Group shuttle service to and from the Chemult Train Station.
- Gear shuttle service, hauling all of your group’s gear to your campsite entrance.
- Sunday breakfast (continental)
- Sunday lunch at 12:15pm

Food and drink are available on the train, but they’re expensive. To save money your unit can bring its own food and drinks.

Since we’ll be using a truck to bring your gear from the train station to camp, your unit should bring sufficient tarps to cover your gear in case of rain. We’ll ask your unit to help by loading your gear into the truck and unloading once we reach your campsite.

CHEMUL, OREGON
Chemult is a small town of 300. Across the street from the train station is a large gas station with a Subway. Scouts can load up on food, candy, and other needs for their trip home. The Wagon Wheel Café located next to the gas station is a great burger joint with Camp Makualla memorabilia all over the walls.
ARRIVALS
Units should plan to arrive at the camp gate between 12:00pm and 1:30pm on Sunday. Please arrive on time so that your unit has enough time to complete the camp tour, which includes swim tests.

If your unit needs to arrive at any other time, please note this during online registration.

CHECK-IN PROCESS
Welcome to Camp Makualla! Once everyone in your unit has arrived, a staff member serving as your troop guide will meet you in the parking lot. They’ll help you get to your campsite to unload gear, then park your vehicles and begin the check-in process.

The unit leader will go into the Dining Hall for administrative check-in, while Scouts and other leaders will head to the Health Lodge for medical check-in, then a full tour of our awesome camp.

You’ll do your swim checks during the tour, so be ready to change when you arrive at your campsite.

UNIT LEADER should bring to admin check-in:
- Any outstanding balance settled
- Proof of BSA membership & YPT for adults (see page 11)

Unit leader will receive:
- Pre-ordered camp T-shirts
- Camp maps, weekly schedule & wristbands
- Unit Fireguard Chart – to be put up in campsite

EVERYONE ELSE should bring on the camp tour:
- Annual Health & Medical Records
- Any medications

- Routine Drug Administration Record (available on our Council website or Google it)
- Swim trunks & towels (for swim check)

After the tour, the unit will return to their campsite for final set up. Evening assembly is at 5:45 at the Parade Grounds.

UNIT LEADER & SPL MEETING
4:00pm – in the Dining Hall. All units must attend this meeting to sign up for Troop and Patrol activities, high adventure programs, and the camp-wide duty roster, which includes flag ceremonies, shower house cleaning, mealtime grace, serving meals, and kitchen patrol.

CHECK-OUT
Your unit can check out on Saturday between 7:00am and 9:00am. Any unit with special check-out considerations should make plans through camp leadership. Vehicles will be allowed into camp to load personal and unit equipment.

To check out, unit leaders bring their camp evaluation to the Dining Hall. They’ll receive a packet with all of their merit badge blue cards, medical forms, patches, and other camp items. Please review the contents of the packet carefully! Admin staff will be available to immediately fix any issues you find.

Breakfast: Saturday’s breakfast is a to-go meal. Breakfast will be provided on your way out of camp. Please be careful driving home—it will have been a long and fun, yet tiring week!

PRE-CAMP LEADER MEETING
We will conduct a leader orientation meeting. This will be a phone conference. The information for the call will be sent to the unit leaders we have on file as registered to attend camp via e-mail and posted on Facebook. It is very important that units have a representative at this meeting. The camp staff values the input from unit leaders on the program and will go over any questions you have regarding summer camp.
PRE-ORDER CAMP T-SHIRTS
Imagine your entire unit wearing a camp T-shirt from Camp Makualla, customized with your unit number...

- The Scouts look sharp
- It builds group spirit
- You get a quality garment that takes a beating
- Remember your time at Camp Makualla

Even better, order at least eight garments and we’ll add your unit number to the left sleeve. Pre-ordered shirts via online orders cost $12

But hurry! Order deadline is:
May 28th

Order at:
www.localcouncilstore.com/w104936
HEALTH & SAFETY

YOUTH PROTECTION POLICIES
All adult leaders are required to present their current BSA Youth Protection certificate upon arrival.

Your Scouts' safety is our staff’s number one priority. Camp Makualla follows Scouting’s Barriers to Abuse, which include:

- **Two-deep leadership.** Two registered leaders required overnight (in each campsite if your unit takes up more than one campsite). At least one leader required to be on camp property at all times.
- **No one-on-one contact** between an adult and a youth
- **Separate accommodations** for male and female, adults and youth
- **Respect of privacy** in restrooms and changing areas
- **Using constructive discipline**, never corporal punishment
- **Buddy system** when travelling through camp
- **No hazing** or secret organizations
- **Reporting** any youth protection concerns to camp management

This is a summary of the BSA’s youth protection policies; for details see scouting.org/youthprotection, and don’t hesitate to contact our office if you have a question about adult leadership coverage.

BEHAVIOR GUIDELINES
All members of the Boy Scouts of America are expected to conduct themselves in accordance with the principles set forth in the Scout Oath and Law. Physical violence, hazing, bullying, theft, vandalism, insults, drugs and alcohol have no place in the Scouting program and may result in a Scout being asked to leave camp. Unit leaders are responsible for monitoring the behavior of youth members and interceding when necessary.

HEALTH LODGE
Camp Makualla employs a Camp Health Officer who provides emergency medical services only. The Camp Health Officer resides in the Health Lodge and is available around the clock. Camp welcomes the assistance of qualified medical personnel with visiting units!

The Camp maintains working agreements with a local physician, an area hospital, and emergency response services. If a camper requires emergency medical services, or needs to see a physician, a Scout’s parent or guardian will be notified by phone. Non-emergency transportation must be arranged by the parents or unit.

MEDICATIONS
All prescription drugs (including those needing refrigeration) are to be kept in locked storage. An exception may be made for a limited amount of medication to be carried for life-threatening conditions, including bee-sting or heart medication, inhalers, or a limited amount of medication approved for use in a first-aid kit. The camp will provide a locked metal box for storing medications in the Health Lodge or, if requested and available, we will provide a portable medical storage container for storing medications in your campsite.

UNIT LEADER FIRST AID
Unit leaders are encouraged to provide first aid for minor cuts, blisters, and scrapes using a unit first aid kit. Please contact the Health Lodge for anything beyond adult leader skill and training.
DEHYDRATION & HEAT EXHAUSTION
Please prepare Scouts to counter common health issues, especially dehydration and heat exhaustion. Symptoms of dehydration and heat exhaustion are more varied than just being thirsty or hot and may include nausea, loss of appetite, headache, dizziness, and muscle cramps. Please review the latest Scout Handbook for symptoms and first aid for dehydration and heat exhaustion. Every camper should carry a water bottle with them and drink plenty of water while at camp.

MOSQUITOES
Because we are at a high elevation and close to water, we are blessed with both mosquitoes and bats. Frequent use of bug spray is encouraged. Bug spray is available for purchase at the Trading Post. Mosquito coils or smoke deterrent items should be used with the same precautions as fires. Do not use these inside your tents.

SHOWER HOUSES
Camp has 2 shower facilities. The youth side of each has 4 showers and is available to adults during certain time periods during the day. Each facility also has a single shower stall and restroom for adults only.

ALCOHOL, TOBACCO & DRUGS
Alcoholic beverages and controlled substances are absolutely prohibited. Possession or use of illegal drugs will be reported to local law enforcement, as will the act of providing alcoholic beverages to youth.

Adult leaders should support the attitude that young adults are better off without tobacco. BSA camps are smoke-free, with a designated smoking area located away from all participants and outside of camp property. Absolutely no smoking is permitted within the camp, including in campsites, program areas, or along roads and trails, or in the forest. Due to high fire danger, smoking may be 100% restricted by the United States Forest Service.

FIRES AND LIQUID FUELS
Units in camp must follow the guidelines on the Unit Fireguard Chart, and display this chart in the campsite. Only adults, or older Scouts under the supervision of an adult, may use liquid fuels in camp, but it should not be used to start fires. Any extra liquid fuel must be checked in with the Quartermaster for storage in the secured fuel locker when you arrive.

No flames are allowed in tents. Never leave a campfire, stove or lantern burning and unattended.

Coming by train? Amtrak doesn’t allow any type of fuel in checked or carry-on baggage. Propane tanks are available for purchase at the Trading Post.

EMERGENCY PROCEDURES
Camp Makualla has written plans for emergency response. Further details will be shared at check-in. Adult leaders should always carry a unit roster and vehicle keys while in camp. In an emergency or evacuation, having a roster and car keys will greatly expedite the process.

Camp emergency assembly areas are located at the Parade Grounds and the Waterfront. Upon hearing sirens all individuals in camp must report to one of these locations. An emergency drill will take place within the first 24 hours of your arrival at camp.

MEDICAL EMERGENCY
In the event of a medical emergency, the Camp Health Officer should be contacted immediately. If a medical emergency is beyond the skill and training of the Health Officer, the camp staff will contact emergency medical services.

SEVERE WEATHER
In case of severe weather, campers should seek shelter in buildings or tents. The staff consistently monitors for watches and warnings. At least one adult leader in each unit should have completed BSA Hazardous Weather Training.
FIRE
Uncontrolled fires should be reported to camp staff immediately. Do not attempt to put out a large fire. Leaders will be briefed on fire response upon arrival at camp.

RESTRICTED AREAS
Scouts and leaders are restricted from the staff area at all times. Campsites of other units are off limits and should not be visited or passed through on the way to or from other areas without approval. Please respect others’ space and property. Personal and property damage will be grounds for removal from camp. No refund given to anyone removed from camp for disciplinary reasons.

VISITORS
Families and friends are welcome to visit camp during the week. We ask for 2 weeks’ notice for Friday night visitors, so that we can order enough food. Please send an email to devin.hunt@scouting.org. Cost per meal is $8.

VEHICLES & PARKING
After unloading gear, all vehicles must be parked in one of our two parking lots. Camp roads are off-limits during the week. For safety, vehicles must be backed in and completely off the road. All passengers are required to use seatbelts and cannot ride in pickup beds or trailers.

SPECIAL NEEDS – by June 1st!
If a Scout or adult needs some extra help to enjoy the camp experience, please let us know! Submit the form (online at tinyurl.com/CLCSpecialNeeds or in the back of this guide) by June 1st. Camp is not able to accommodate all possible special needs, but the staff will work diligently to make arrangements where possible.

DIETARY
The camp cooks will do their best to meet special needs such as minor menu changes for dietary requirements if a Special Needs Form is submitted in advance. Campers may have to bring some dietary supplements and food with them, which can be stored in the camp fridge and pantry.

CPAP MACHINES
There is no power available in any campsite. It is recommended that CPAP users acquire a battery for their machine to use at camp. Sleeping areas are not available in buildings at camp. CPAP batteries can be charged during the day at the Quartermaster’s Shop, but you must bring your own charging station.

LEAVING CAMP EARLY
No Scout or leader is to leave camp without first checking out in the office in the back of the Dining Hall. Persons leaving camp must also check back in upon returning to camp.
PREPARING FOR CAMP

UNIT SUMMER CAMP GEAR
Below is a list of general equipment often needed at a long-term camp. Some units may wish to bring other items to enrich their experience or to cook special desserts or snacks.

- All registration paperwork (page 9)
- Tents (if not using camp tents)
- Dining fly or canopy
- Rope, twine or nylon cord
- Axe, hatchet & saw
- Group first-aid kit
- Repair kit, tools & duct tape
- Tarps
- Patrol, U.S. or state flags
- Propane lanterns and stoves (no fuel on trains)
- Solid fire starter
- Matches
- Camp chairs
- Dutch ovens & charcoal
- Trash bags
- Merit badge book library
- Advancement forms & record book
- Bulletin board material & stapler or push pins
- Lock box
- Clipboards
- Cooking utensils
- Hammer

YOUTH SUMMER CAMP GEAR
Below is a list to serve as a guide. Use your own discretion and refer to your Scout Handbook when packing for camp. We suggest marking all your belongings with your name and troop number!

VERY IMPORTANT
- Signed health form, parts A, B & C (required)
- Trading Post money (we suggest $40)

PERSONAL GEAR
- The Scout Outdoor Essentials (see handbook)
- Pack
- Uniform (shirt, pants, belt, OA Sash)
- T-shirts (several)
- Shorts
- Long pants (it can get cold at night)
- Underwear
- Hiking shoes
- An extra pair of lighter shoes for camp
- Socks
- Swimsuit
- Sweatshirt / jacket
- Hat
- Sleeping gear
- Cot or sleeping pad
- Sleeping bag
- Pillow
- Soap / toothbrush / toothpaste / floss
- Towel
- Scout Handbook / merit badge books
- Insect repellent
- Notebook / pen / pencil (for classes)
- Mess kit (if your troop will be cooking at all)
- Rain gear
- Totin’ Chip / Firem’n Chit
- Watch / alarm clock
- Medications / eyewear
- Fishing gear
WHAT NOT TO BRING TO CAMP

Do not bring:
- Alcohol or illegal drugs
- Fireworks
- Personal firearms or archery equipment
- Fixed-blade knives
- Clothing with inappropriate language or graphics (includes alcohol or drug promotions; sexual, vulgar, sexist, or racist references)
- Bikini swimsuits
- Pets

Be careful with:
- Candy, food, and “smellables” like deodorant and toothpaste. Animals can tear open bags to get these items. Plan to keep them in airtight, hard-sided containers.
- Valuables including cash and electronics. Camp cannot take responsibility for lost or stolen items.
- Open-toed shoes and shoes with holes (flip-flops, sandals, Crocs) can only be worn in the shower area.

ELECTRONIC DEVICES

In program areas (Handicraft, Scoutcraft, etc.), Scouts are only allowed to use electronic devices for taking pictures or merit badge instruction.

As the unit leader, you’re responsible for setting campsire and travel policies regarding electronic devices. Note that your rules may not be the same as another unit’s rules; please do not try to enforce your unit’s electronic policies on youth from other units.

UNIFORM AT CAMP

The official Boy Scouts of America field uniform is always appropriate dress at summer camp. We encourage youth and adults to wear the “Class A” field uniform at evening assembly and dinner meals if they have it. The “Class B” uniform, substituting a Scout T-shirt for the uniform shirt, is encouraged at other times.

WEATHER

In preparing for camp please keep in mind that Camp Makualla is at a high elevation and therefore the daily temperatures will fluctuate. Temperatures range from 80-90 degrees during the day to around 40-45 degrees at night. When packing always remember to “be prepared.”

INTERNET CONNECTIVITY

Providing Internet service in a remote setting is a challenge. Internet service at Camp Makualla is satellite-based with very limited bandwidth and data allotment. Its primary purpose is camp operations.

Limited Internet service may be available for adult leaders at the discretion of the Camp Director. There is no capability to upload or download photos or stream video.

Verizon and US Cellular have cell and internet coverage in the area. The Scoutmaster Lounge is one of the best locations for coverage. (AT&T has no service at camp.)

PHONE

Camp Makualla has an emergency telephone for unit leaders. Our camp phone number is 541-433-9333.

MAIL

Outgoing mail may be placed in the mailbox in front of the Dining Hall. Mail is taken to the Post Office 3 times a week.

Incoming mail will be available only to unit leaders after 2:00pm. Each campsite has an assigned mailbox inside the Trading Post. All mail sent to campers at Camp Makualla should be addressed:
  Camp Makualla
  Scout’s Name, Unit #
  Forest Service Road #60
  Crescent Lake, OR 97733

Parents are encouraged to write their Scouts while they are at camp. Mail to camp takes 4 to 5 days. Any mail received after the unit has checked out will be returned to the sender.
DINING HALL & MEALS
Before each meal, the camp assembles at the Parade Grounds. The camp staff facilitates the flag ceremony and grace, provides program notes, and dismisses Scouts to wash hands and eat. Meals are served cafeteria style.

A salad bar with a variety of food is available at every meal, with a peanut butter and jelly sandwich table available during lunch and dinner.

Each unit will sign up for kitchen patrol to clear and wipe off tables, dispose of refuse, and leave the area clean for the next meal. Units sign up for times during Sunday’s 4pm Unit Leader / Senior Patrol Leader meeting.

TRADING POST
The Trading Post is here to keep your Scouts stocked up on merit badge kits and books, supplies, souvenirs, and delicious snacks and drinks. We accept credit card, check, and cash. All prices are rounded to the nearest 25 cents, so no coins other than quarters are necessary!

The Trading Post will be open ample hours every day during the week See posted hours when you arrive at camp.

GARbage
Each unit is responsible for disposing of their garbage and keeping their campsite tidy. When the trash can in your campsite becomes full, place the tied bag on the road for pickup before breakfast, and replace the can liner.

QUARTERMASTER
The Camp Quartermaster has some equipment available for units to check out. These items are mainly for our Amtrak units or camp service projects and include: Dutch ovens, lanterns, axes, rakes, camp stoves, coolers, shovels, mauls, saws, tarps, brooms, etc.
CAMP PROGRAM

Camp Makualla offers A LOT! Our goal and mission is to ensure that every Scout who attends Makualla receives the MOUNTAIN-TOP SCOUTING EXPERIENCE! All of our programs are designed to augment your unit’s program and we provide ample opportunities for everyone to have a great experience year after year.

WEEKLY SCHEDULE - PAGE 34
MERIT BADGE SCHEDULE - PAGE 35

YOUR WEEK AT CAMP

Let’s go through a week at Camp Makualla to see what kinds of adventure your troop can look forward to. We start on Sunday evening--your troop has just gotten settled into your campsite, your SPL has attended the 4:00pm meeting, and smells of good food are coming from the Dining Hall. Your Scouts are excitedly talking about the badges they’ll take and the high adventure programs they’re signed up for. Here’s what happens next:

SUNDAY: FLAG CEREMONIES
All campers assemble for a closing flag ceremony just before dinner (5:45pm) and an opening ceremony before breakfast (7:30am). These ceremonies are conducted by the units in camp; your Senior Patrol Leader will be asked to choose a couple of times at Sunday’s 4:00pm meeting. Buglers are welcome to play! We encourage everyone to attend the evening flag ceremony in uniform if they have one.

OPENING CAMPFIRE
At 8:45pm on Sunday at the Campfire Bowl, our staff will welcome you to Camp Makualla with a top-notch selection of skits, songs, and stories. Get ready for an amazing show!

MONDAY MORNING: SPIRIT STICK
On Monday morning come to flags with your best troop yell—the unit that shows the most spirit (points for enthusiasm and creativity) will get the coveted Spirit Stick.

The Spirit Stick will be awarded to a new unit every morning. The winning unit gets to decorate the Spirit Stick as they see fit throughout the day, and be the first unit to eat breakfast that day.

ADULT LEADER MEETINGS
Every unit should send at least one leader to the Scoutmasters’ Lounge at 9:10am for our daily leader meeting. Leaders will be able to ask questions, get any updates on special events going on in camp, and look at the updated merit badge tracking sheets.

AFTER LUNCH: SPL MEETING
A daily meeting for all Senior Patrol Leaders will be held at 1:15pm at the SM Lounge. This meeting is similar to the morning leader meeting, but will cover things pertinent to the SPLs. Bring a notebook!

MONDAY EVENING: OPEN PROGRAM...
For three evenings during the week (Monday, Wednesday, and Thursday) from 7:00pm to 8:30pm, all of our program areas will be open for Scouts and adults to explore. Some ideas include:
- Make something cool at Handicraft
- Try an orienteering course at Scoutcraft
- Practice your shooting at the ranges
- Take out a canoe or kayak at the Waterfront
- Challenge your plant knowledge at Nature

Program areas often create special events during open program. In the past these have included cardboard boat races, duct tape contests, and outdoor cooking demos. Keep an eye out for your week’s activities!

... AND DODGEBALL!
On Monday only, at 7:15pm, Camp Makualla brings you our epic weekly dodgeball game! This fast-paced event is sure to get your blood pumping. Scouts are welcome to join at the beginning or jump in later.

TUESDAY MORNING: POLAR BEAR PLUNGE
Tuesday and Thursday mornings at 6:30am, Scouts and leaders can join our waterfront staff for the Polar Bear Plunge! All participants receive Camp Makualla’s special Polar Bear Plunge patch.

ORDER OF THE ARROW SERVICE PROJECT
The Order of the Arrow, Scouting’s honor society for distinguished campers, has a strong legacy at Camp Makualla. Local OA members visit the camp throughout the year to hold ordeal weekends, leadership events and to provide service. Every Thursday at 12:45pm, the OA invites all Scouts and leaders to participate in a camp improvement project. Meet outside the Dining Hall; the location varies each week. Bring sturdy shoes, clothes you don’t mind getting dirty, and gloves if you have them.

Unfortunately we do not offer a Callout or Brotherhood ceremony at summer camp.

TOUGHER THAN A STAFFER RELAY
Are you tougher than a Camp Makualla staff member? At Tuesday night’s relay race (right after open program) your unit can prove it. The race is a biathlon event and a test of youth leadership! Your SPL and Patrol Leaders will plan and make assignments to sections of the race as they see fit. Some Scouts run, some do an activity, and some may have to do more than one thing. This event requires leadership and a good strategy to win!

Activities include rifle, shotgun, Scoutcraft, archery, Hawk & Knife throwing, swimming, & boat racing.

OA FELLOWSHIP
Right after the Tougher Than a Staffer Relay, we invite all Order of the Arrow members (from all lodges), as well as all Scouts and leaders who participated in the service project, to join us for fellowship and root beer floats at the Dining Hall. Come prepared to trade patches and share your OA adventures—or learn more about this incredible organization. Wear your OA sash if you’re a member!

WEDNESDAY: INTERTROOP CAMPFIRE
Does your troop have a skit that the world needs to see? An undiscovered singing talent?

Wednesday night after open program is your campfire. Larger units might want to have each patrol do a song or skit. Songs and skits will need to be approved by staff at Wednesday’s SPL meeting. Please take time to practice your skits and songs so that you
can provide a great experience for all the Scouts in attendance.

Make sure your skits and songs are appropriate for everyone in the audience, including families with young children. If the Commissioners feel some material is questionable, they’ll ask you to modify it or find a different skit or song.

THURSDAY: MOVIE NIGHT
A Camp Makualla tradition – Thursday night after open program, a movie will be shown in the Dining Hall, and the Trading Post will be set up in the back of the room for candy and popcorn! SPLs will vote to select the movie.

FRIDAY’S CAMP-WIDE GAMES
The 3:00pm and 4:00pm merit badge classes finish on Thursday, so on Friday all campers will be able to participate in our camp-wide games! The games will start at 1:00pm at the Parade Grounds. Activities will include slack-lining, knife throw, hatchet throw, BB guns, dodgeball, slingshots, log saw, first aid, fire building, pioneering events and much more!

The scoring will be point-based, with 1-5 points available to be earned at each activity. The patrol that completes the most stations and earns the most points will be the winner of the games. Makualla’s camp-wide games are unique and AWESOME!

STAFF CHASE
Immediately following camp-wide games will be the Staff Chase! Staffers will have 1 minute and 20 seconds to run and hide, and Scouts will have 15 minutes to find them. Find a staffer and earn yourself a prize at the Trading Post!

FRIDAY DINNER & STAGE SHOW
The Friday night dinner and stage show will conclude your week at Camp Makualla. Camp assembly will start later than usual at 6:45pm. Following our last flag ceremony we will all share a wonderful BBQ dinner and celebration, which will lead directly into our Friday night stage show. All of this takes place in the Parade Grounds and Dining Hall.

ARROWHEAD PROGRAM
Those who have earned the Hunter, Warrior or Chief level of the Arrowhead program will receive a special induction ceremony following Friday’s stage show. You can read more about the Arrowhead program on page 36.

ACTIVITIES JUST FOR ADULTS

PROGRAM AREAS
Adult leaders may participate in any of the open program areas alongside the Scouts. This includes Waterfront, Target Archery, 3-D Archery, Sporting Arrows, Hawk & Knife throwing, .22 rifle, muzzle loaders, shotgun & high adventure. We ask that leaders be tactful and ensure that youth and merit badge classes always take priority, but if the opportunity to participate is there, we encourage leaders to take it.

Leaders are encouraged to help in program areas that they are passionate about; simply talk to the Area Director to volunteer your services. Often unit leaders volunteer to help the Ranger with service projects around camp.

SHOOTING SPORTS
NRA Rifle or Shotgun Instructors & Range Safety Officers who bring their certificates and volunteer to help run our ranges during the week will be rewarded with some free shooting and other extra items. Please let us know in advance if you are able to volunteer your services during the week. The more RSOs, the more youth can shoot!

ADULT LEADER TRAININGS
Camp Makualla is excited to offer the following tentative schedule of trainings for adult leaders:

<table>
<thead>
<tr>
<th>Training</th>
<th>Day</th>
<th>Time</th>
<th>Location</th>
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</thead>
<tbody>
<tr>
<td>Weather Hazards</td>
<td>Mon</td>
<td>11am</td>
<td>Dining Hall</td>
</tr>
<tr>
<td>Leave No Trace</td>
<td>Tues</td>
<td>2pm</td>
<td>SM Lounge</td>
</tr>
</tbody>
</table>
CAMP MAKUALLA
– CRATER LAKE COUNCIL

Safe Swim Wed 7pm Waterfront
Safety Afloat Thur 7pm Waterfront

We’ll provide any updates on exact locations and times of trainings at leader meetings during the week.

SCOUTMASTER COOK-OFF

On Wednesday afternoon at 3:30pm, the most popular leader competition at Camp Makualla is the Scoutmaster Cook-off. The prize on the line is not only a year’s bragging rights, but also a coveted Camp Makualla apron! The challenge is open to all adult leaders. Bring your own cooking supplies (including Dutch ovens)*, utensils, and your best recipe! You’re welcome to make chili, dessert, or whatever will impress our judges. We don’t provide any ingredients, but if you don’t have a car and need help getting to town to do some shopping, we usually organize a trip the day before the competition. Stay tuned at daily leader meetings for more on this.

*We have a few Dutch ovens and sets of utensils we can loan to troops that came on the train.

SCOUTMASTER CANOE JOUST

Immediately following the Staff Chase will be the Scoutmaster Canoe Joust competition! The event is held at the waterfront. Each unit selects one adult leader as its representative, while a staff member serves as the canoe paddler. Using a bracket, each Scoutmaster will compete against other Scoutmasters and the last Scoutmaster standing will be our camp winner!

MERIT BADGE SESSIONS

Camp Makualla offers hour-long merit badge sessions in the morning and afternoon. The 9am, 10am, 11am, and 2pm sessions last Monday-Friday. The 3pm and 4pm sessions are generally shorter badges and only last Monday-Thursday.

Merit badge sign-ups will be online before camp—your unit contact will get an email to sign up for classes in February.

LIMITING CLASS SIZES

So that Scouts receive the best instruction, some merit badges with high demand or limited equipment will have limited spots available. If a session fills up before camp, we’ll do our best to open up another session if we have staff available, but Scouts should choose a different session or badge in the meantime. We do our best to make sure there are enough staff for these popular classes, but we don’t want any Scout to have a subpar experience because the class is too crowded.

Merit badges that might fill up:
Rifle, Shotgun, Swimming, Motor Boating & Small Boat Sailing

MERIT BADGE BLUE CARDS

Blue cards, a paper record of requirements completed for a given merit badge, are an important part of record-keeping for many councils and troops. Camp Makualla will provide your Scouts with a blue card for each merit badge class they attend. To save time and minimize lost paperwork, we produce and print our own blue cards. Our merit badge instructors will keep track of requirements each Scout completes throughout the week, then our camp office will print the blue cards and have them ready for you to pick up on Saturday morning during checkout.
Yes, this means your unit does not have to bring any blue cards to camp. The unit leader or designees signing up Scouts for classes on Black Pug serves as their approval for the Scouts to take that badge.

PREPARING FOR MERIT BADGES
Especially for the longer or Eagle-required merit badges, Scouts will be more likely to finish if they come to camp with some familiarity with the subjects they will be learning about.

We try to keep our classes hands-on and won’t usually ask Scouts to read from merit badge books in class. However, the merit badge book is still the best way to keep track of requirements, and the best reference tool for homework or study. Especially for the more involved merit badges, Scouts will usually want to have a book available. Scouts have these options:

- Buy the book at our Trading Post. We stock books for every badge we teach at camp, and the price is the same as at our Scout Shop.
- Bring the book from home.
- Share with someone else in your campsite.
- If Scouts are unable to get the book, they can still get a free printout of requirements from the BSA website. Just Google any merit badge + “requirements.” Counselors won’t provide paper handouts in class.

Some merit badges contain requirements that cannot be completed in a camp setting; these requirements are listed in the merit badge section of this guide. The camp staff recommends that these requirements be completed at home prior to camp, and will accept a note from the unit leader or another merit badge counselor as proof of completion.

Scouts should check the requirements of each of their merit badges to find out what to bring to camp. Some have have special clothing or equipment. (Kits may be purchased from the camp Trading Post for those merit badges where kits are necessary.)

MAKING UP WORK
The fun of attending Camp Makualla is not limited to inside the boundaries of camp. We encourage Scouts to attend high adventure programs; your entire troop might even plan a hike or other trip during the day. When Scouts miss a merit badge class, they’ll need to be proactive in working with their counselor to get back on track. If they’re willing to come in during open program (Monday, Wednesday, or Thursday) and/or do some homework, this won’t be a problem. But Scouts should start working with their counselor before missing class. For example, if a Scout knows they’ll be missing some classes on Friday, they should ask their counselors on Monday or Tuesday what the lesson plan is and when they can come to make up what they’ll miss.
Camp Makualla offers an amazing Trail to First Class program designed to give new Scouts a head start on some of the Tenderfoot through First Class rank requirements. Scouts have 2 options for using our Trail to First Class area:

**MORNINGS - SCHEDULED SESSIONS**

Scouts who want to commit 1 to 3 hours every day to working on rank requirements can sign up for our Trail to First Class sessions. Except for Friday, when the 5-mile hike will take all 3 hours, we’ll generally focus on requirements for different ranks during each hour:

- 9-10am: Scout & Tenderfoot
- 10-11am: Second Class
- 11am-12pm: First Class

Scouts with no rank or Scout rank should sign up for 9-12, Tenderfoot Scouts should sign up for 10-12, and Second Class Scouts should sign up for 11-12. Be sure to bring your Scout handbook, a notebook, and a pencil or pen!

Exact requirements vary each week depending on the program areas we partner with and how many Scouts are signed up. However, your Scouts can plan on getting exposed to the majority of these requirements:

**Tenderfoot:**
- 3a-c, 8: knots & EDGE method
- 3d: knife, ax, and saw use and care
- 4a-c: first aid, poisonous plants, & risk management
- 5: buddy system & safety

**Second Class:**
- 2a-d: fires & stoves
- 2f-g: knots
- 4: evidence of animals
- 5: swimming & rescues
- 6, 9: first aid & safety

**First Class:**
- 3: lashing
- 5a: native plants
- 5b-d: hazardous weather
- 7: first aid & emergencies

**ADULT HELPERS REQUIRED**

Our staff is excited to teach large classes of young Scouts. **But we need your help!** For every 5 to 8 Scouts from your troop that come to our Trail to First Class sessions, your troop will need to send one helper—an adult or older Scout (Star or above). Helpers make sure each Scout gets the personal attention they deserve while learning.

**ADVANCEMENT PROCESS**

In the Scouts BSA advancement process, there are two steps involved in completing a rank requirement: teaching and testing. At the Trail to First Class area, we’ll be teaching Scouts the skills, but not testing them and signing off in their handbooks. According to the *Guide to Advancement*, only the unit leader decides who can test Scouts. We’ll post a record each day of which requirements each Scout has been taught, so that authorized Scouts or adults in your unit can test and sign off on these requirements.

Attending the sessions is not a guarantee of fully learning every requirement. Everyone learns at a different pace. For example, some Scouts are naturally good at knots and will finish them all in 20 minutes. Others might need more than the allotted hour to get them all down. We don’t want to ruin a Scout’s experience by pushing him or her too fast! However, we’re always available in the afternoons if anyone needs extra time on something.

**AFTERNOONS - DROP IN**

The Trail to First Class area is open from 2pm-5pm on a drop-in basis to help Scouts with any requirements we can. Adults are not required, but encouraged, to come and assist. Without a set schedule, the pace of learning requirements might be slower. Scouts who are just getting started on their next rank should sign up for a morning session.
OUR MERIT BADGES

HANDICRAFT

- INDIAN LORE
  Kit purchased from Trading Post (estimated cost $17)

- CHESS

- ART
  Requirement #6 not completed at camp

- BASKETRY
  Kits purchased from Trading Post (est. cost $17)

- WOODCARVING
  Kit purchased from Trading Post (estimated cost $7)

GAME DESIGN

- LEATHERWORK
  Kit purchased from Trading Post (estimated cost $17)

- TOTIN’ CHIP
  (not a merit badge)

- PAUL BUNYAN AWARD

NATURE

- NATURE

- MAMMAL STUDY

- GEOLOGY

- ASTRONOMY
  Requires 3 hours of observation

- ENVIRONMENTAL SCIENCE
  Requires observation outside class time

- WEATHER

- FISH AND WILDLIFE MANAGEMENT

- FORESTRY
  New for 2020!

- SPACE EXPLORATION
  Buy rocket at Trading Post (est. cost $15)
SCOUTCRAFT

CAMPING
Requirements 4b, 5e, 7, 8c-d, and 9 are not completed at camp

SCOUTING HERITAGE
Bring collection for #6. You’ll need to arrange interviews for 5, 8

WILDERNESS SURVIVAL
Bring items for #5. Survival overnighter on Thursday!

ORIENTEERING

PIONEERING

EMERGENCY PREPAREDNESS
Requires earning First Aid MB to finish

FIRST AID
Must have completed Tenderfoot through First Class first aid

FIRE SAFETY
Requirement #11 not completed at camp. Do the survey for #6 and 12 before camp

FINGERPRINTING

SEARCH & RESCUE

TRAIL TO FIRST CLASS

SCOUT

TENDERFOOT

SECOND CLASS

FIRST CLASS
THE RANGES

RIFLE SHOOTING
Allow extra time for shooting. Estimated cost for ammunition $10-12

SHOTGUN SHOOTING
Allow extra time for shooting. Estimated cost for ammunition $20

ARCHERY
Kit purchased from Trading Post (estimated cost $7)

OTHER EAGLE-REQUIRED BADGES

CITIZENSHIP IN THE NATION
Do one option for #2 before camp

COMMUNICATION
Requirement #5 will not be completed at camp. #8 is with your troop; can be done at camp or before
Camp Makualla is on Crescent Lake and has one of the largest and most beautiful waterfronts of any BSA camp. The lake is 5 miles long and 4 miles wide, with an average depth of 124 feet and a maximum depth of 265 feet. During the summer the water generally ranges from 67-71 degrees. The water is incredibly clear, causing it to be turquoise in color, and it’s estimated you can see 60 feet below the water!

**SWIMMING**

**LIFESAVING**

**SMALL BOAT SAILING**
Must be 14 years old

**MOTORBOATING**
Must be 12 years old. Cost of $20

**KAYAKING**

**ROWING**

**CANOEING**

**SCUBA BSA**
(the award, not the merit badge)

**MILE SWIM**

**SNORKELING BSA**

**OPEN SWIM**

Open swim happens daily from 3:00pm – 5:00pm. Scouts and Leaders can participate in any part of the waterfront activities: kayaking, canoeing, swimming, snorkeling, sailboats, and rowboats. Our staff also provides swimming lessons and help with First Class swimming requirements during open swim.

**FISHING**

Fishing is allowed at camp, and the Trading Post has fishing supplies and gear available for purchase! Scouts age 10 or 11 do not need a fishing license, but youth and adults age 12 and over must purchase an Oregon fishing license before camp. You can get a license for the year or for 1-7 days (prices vary) online at odfw.huntfishoregon.com/login. Fishing isn’t allowed at camp without a license, and Crater Lake Council is not responsible for any fines caused by license violations.
SCUBA BSA

Introductory Scuba Program - Non-Certified Divers - Half Day Experience (3-4 hours)

Do you have a sense of adventure?
Do you want to check out some of the best diving in the west?
Camp Makualla is excited to offer the Scuba BSA program every week right here on Crescent Lake. Scuba BSA gives Scouts the chance to check out scuba diving without any prior experience. It’s not a certification, but allows Scouts to experience diving in the lake with a minimum investment of time and money. Scouts must be in good health, know how to swim, and bring a bathing suit, towel, and shoes that can get wet. All other gear will be provided.

Scouts can earn a recognition card and patch for completing Scuba BSA. For full requirements, see scouting.org/outdoor-programs/aquatics/scuba-bsa. (Our staff will work with Scouts to complete the requirements.)

Timing: Monday afternoon. Meet at the Waterfront after lunch at 1pm.
Cost: $135 (Includes BSA sign-up fee.)
Register: Pre-registration required. Sign up online with your camp registration. You can also add Scuba BSA to Scouts in an existing registration.

All participants will need two documents—the brochure documents and the medical release form—to camp. Without these documents, they won’t be able to join the scuba program. We’ll be sending these documents via email before camp, or you can download them from our website now at craterlakecouncil.org/summercamp.
Our shooting ranges are open for shooting during all program times (9:15am – 11:45am, 2:05pm – 4:45pm). Adults may participate at all ranges! (Youth working on merit badge shooting qualification take priority.)

**RIFLE RANGE**
Scouts will learn how to safely handle and shoot .22 rifles with and without scopes under the instruction of an NRA Instructor. Although merit badge students might have a little time during the class sessions to work on their shooting, Scouts usually need a few hours of open shoot to finish. Make sure to keep this in your schedule!

**SHOTGUN RANGE**
Advanced campers may participate in the Shotgun Shooting merit badge or shotgun free shoot using 20-gauge shotshell-type guns. Scouts should be physically strong enough to shoot the gun and, for the merit badge, must hit 48% of clays in two 25-target groups.

**AWARDS AT THE RANGES**

Here are some of the awards you can earn at Camp Makualla’s shooting ranges! You can participate in one, two, or all!

**DIME CLUB**
Are you a good enough shot to place 5 shots inside the size of a dime from 50 feet? Qualify and you can purchase the Dime Club patch from our Trading Post!

**I SHOT 20 STRAIGHT!**
Are you a good enough shotgun shooter to shoot 20 straight? What about 40 straight? Qualify and you can purchase the I Shot 20 or 40 Straight Patch from our Trading Post!

**NRA WINCHESTER MARKSMANSHIP PROGRAM**
This program has been the flagship of the NRA’s training development programs since 1903. Scouts and adults fire at official NRA Targets multiple times and receive a score based on the NRA’s official rules.

**NRA – BSA CAMP POSTAL**
This epic national program has a long history at Camp Makualla. Scouts get one shot at each of 10 bullseyes on an A-17 target. The winner becomes Camp Makualla’s Weekly Rifle Shooting Champion and gets a hat pin and certificate. Winners from each week will compete against each other to earn a Rifle Champion belt buckle and enter the national competition!
In addition to the Archery merit badge, The Arrow offers 5 ranges for Scouts and adults to enjoy. All are free to use and open during all program times. Our ranges are Target Archery, Sporting Arrows, 3-D Archery, Outback Excursion & Hawk & Knife Throwing.

**SPORTING ARROWS**
Shoot foam targets out of the air (like shotgun shooting)!

**3-D ARCHERY RANGE & OUTBACK EXCURSION**
Our 3-D Archery Range is set up like target archery, only you shoot at multiple 3-D targets! Prove yourself at the 3-D range and you can leave the range and head out into the wilderness to track down some hidden 3-D targets. (Group size is limited per excursion and the Archery Instructor will be there to guide you.)

**HAWK & KNIFE RANGE & COURSE**
Our range features 6 practice targets, and you can also walk through our Hawk & Knife Course with 10 targets (some are really tricky). Compete against your friends to get the highest score!

**ARCHERY MARKSMAN AWARD**
This new award features 6 levels for Scouts and adults to achieve. Competitors shoot at an 80cm target from 45 feet. When you earn a new level, you can purchase the appropriate patch at the Trading Post. This program is available during all open program times.

**ARCHERY CLUB**
Camp Makualla also offers the Archery Club program. Club patches can be earned at the same time as Marksman levels and/or merit badge shooting. Get all 6 arrows in the blue or higher, red or higher, or gold circles to qualify. You only have to do it once to earn the club level but they do have to be earned in order. Patches are sold at the Trading Post.
High Adventure at Camp Makualla offers a variety of programs and adventures for youth and leaders. Many of these activities are done outside of camp. Our high adventure staff takes pride in providing each participant a mountain-top Scouting experience during these amazing adventures. The best way to sign up is online before camp. If space is available, you can also sign up during Sunday’s 4:00pm unit leader & Senior Patrol Leader meeting or through our High Adventure Director. Registrations are not accepted after Monday at 1:30pm.

Have you been to summer camp a few times and earned most of the merit badges? Are you ready to test your limits, explore a new part of Central Oregon every day, and have tons of fun? Are you ready to experience summer camp like you never imagined? Then Camp Makualla’s Ultimate Adventure program is right for you.

Ultimate Adventure is our week-long high adventure program for older Scouts (14+) and Venturers who are ready to move beyond merit badges at summer camp. Every day the Ultimate Adventure patrol will experience major adventures like whitewater rafting, hiking, mountain biking, spelunking, and rock climbing, returning to camp before dinner and evening programs. In addition to all of the adventures listed below, Ultimate Adventure participants will kick off the week on Monday evening with an overnight canoe trip across Crescent Lake to Simax Beach (left)!

Sign up for Ultimate Adventure (or any high adventure activities a la carte) online with your unit’s registration! All adventures are open to youth and adults.

The cost to participate in Ultimate Adventure is $200 (a $280 value!) Because each of the programs has a max capacity, Ultimate Adventure is also the best way to guarantee a spot in all of them.
### Diamond Peak

This incredible hike takes Scouts to the summit of the imposing mountain peak that can be seen across Crescent Lake from Camp Makualla’s Waterfront. The hike is about 13 miles round-trip, with 3,200 feet of elevation gain, so participants will want to be in good physical shape for this one. Expect it to take 6 to 8 hours. Along the way you’ll hike through majestic lodgepole pines and Douglas-firs, scramble over ancient lava rock, and catch incredible views of Summit Lake and Mt. Thielsen. At the top, you’ll be rewarded with views of major Cascades peaks like Broken Top, the Sisters, Three Fingered Jack, and Mount Hood.

If your troop has its own transportation, you’re welcome to plan a hike any day of the week (please help your Scouts be proactive in making up any merit badge instruction they’ll miss).

### A la carte” Adventure Options

If you don’t have time for Ultimate Adventure this year, or just want to sample our high adventure programs, you can also sign up as an individual as a unit for any of our programs on an “a la carte” basis. Sign up for a la carte programs or Ultimate Adventure on your unit’s online camp registration.

You’re also welcome to sign up for programs on Sunday or throughout the week as space is available, but some of these trips are very popular and fill up during busier weeks. Pre-register to guarantee a spot.

### Tentative day

<table>
<thead>
<tr>
<th>Diamond Peak hike</th>
<th>Whitewater rafting</th>
<th>Spelunking</th>
<th>Mountain biking</th>
<th>Smith Rock climbing</th>
</tr>
</thead>
<tbody>
<tr>
<td>Monday + Simax Beach overnighter, only for UA participants!</td>
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<table>
<thead>
<tr>
<th>A la carte cost</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
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Diamond Peak by Arkyan - Own work, CC BY-SA 3.0, commons.wikimedia.org/w/index.php?curid=4124570

**“A LA CARTE” ADVENTURE OPTIONS**
WHITewater RAFTING
Pictured is a group from Makualla on our whitewater adventure. This commercially-guided run takes Scouts on a 45-minute trip down the Deschutes River, where they experience a 3 mile stretch of class 1 & 2 rapids and a ¼ mile stretch of continuous class 2 & 3+ rapids! This adventure is perfect for first timers and experienced adventurers alike. Be sure to bring proper footwear designed for water adventures (no flip-flops).

On the way back from whitewater, Scouts stop for an easy ½ mile hike to the Paulina Creek Slides! Scouts will view multiple waterfall and enjoy 2 safe natural waterslides that are a BLAST!

SPELUNKING
Central Oregon is home to many historic caves. Explore these deep and dark caves with our High Adventure staff. Depending on the speed of the group you will explore 2-3 caves. This is by far our most popular adventure; to quote Tristan Begovic of Troop 27 out of Eureka, CA, “Spelunking at Camp Makualla was easily the best Scouting experience I’ve ever had.”

This program is high adventure caving. The Scouts will most likely be the only people in the cave. Forest Service regulations mandate that no food be taken into the caves; the provided sack lunches are to be eaten outside of the cave. A helmet and headlamp is provided, but Scouts may also want to bring a flashlight. Scouts should wear warm clothes including a jacket, as the caves get colder the further into them you go. You will be very dirty when you come out of the caves!

MOUNTAIN BIKING
Central Oregon is widely considered to be one of the capitals of mountain biking in the United States. Our High Adventure staff is excited to offer this amazing adventure! We travel all the way around Crescent Lake and get to experience the beauty of Central Oregon.

ROCK CLIMBING AT SMITH ROCK
This is where it all began! Smith Rock State Park is widely considered the birthplace of modern American sport rock climbing with literally thousands of established routes including Monkey Face, Mesa Verde Wall, Dihedrals, and others. The area provides a variety of challenges for all skill levels. Our climbing instructors choose routes specifically tailored to the skill level of Scouts in attendance. The area is 651 acres on the Oregon high desert plateau, which means the scenery is completely different than what you find around Camp Makualla. Participants leave early in the morning at 5:00am and spend the day rock climbing and hiking, then return before dinner on Friday.
MISERY RIDGE HIKE
Because not everyone can rock climb at the same time, we offer the Misery Ridge Hike. Part of the group will do this hike while the other climbs, and then they’ll switch. The hike is 3 miles round trip and is one of the most popular hiking trails in Oregon (after one visit, you’ll see why!). The trail makes a loop, starting at the base of the giant cliffs. Scouts will weave their way up to the top and then down the back side of the mountain. From the top the vista is AMAZING! Bring your camera! From the top you can see central Oregon stretch out in every direction, including views of multiple white-topped volcanoes like Mount Hood, Mount Jefferson, the Three Sisters, and Mount Bachelor.
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<tr>
<th>Time</th>
<th>Sunday</th>
<th>Monday</th>
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<td>1:00 PM</td>
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<td>Check-in</td>
<td>1:15 SPL meeting</td>
<td>12:45 OA project</td>
<td>1:15 SPL meeting</td>
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<td>MB classes</td>
<td>MB classes 3:30 SM cook-off</td>
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<td>Campwide games</td>
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<td>5:45 evening flags</td>
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<td>7:00 PM</td>
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<td>Open program 7:15 Dodgeball</td>
<td>Are You Tougher Than a Staffer? Relay Race</td>
<td>Open program</td>
<td>Open program</td>
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<td>8:30 PM</td>
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<td></td>
<td>OA root beer float party</td>
<td>Intertroop campfire</td>
<td></td>
<td>Movie night</td>
<td>Closing stage show</td>
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<tr>
<td>9:00 PM</td>
<td></td>
<td>8:45 campfire!</td>
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<td>9:30 PM</td>
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</tbody>
</table>
# MERIT BADGE SCHEDULE

(Tentative—we’ll send out the final schedule to unit leaders along with merit badge registration.)
The 9am, 10am, 11am, and 2pm classes finish on Friday. The 3pm and 4pm classes finish on Thursday.

<table>
<thead>
<tr>
<th>X = class offered this hour</th>
<th>Monday-Friday</th>
<th>Monday-Thursday</th>
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<tbody>
<tr>
<td>xx = multiple sessions this hour</td>
<td>9 AM</td>
<td>10 AM</td>
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<tr>
<td><strong>Handicraft</strong></td>
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<tr>
<td>Indian Lore</td>
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<td>Wood Carving</td>
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<tr>
<td>Basketry</td>
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<tr>
<td>Leatherwork</td>
<td>xx</td>
<td>x</td>
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<tr>
<td>Chess</td>
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<td>x</td>
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<tr>
<td>Game Design</td>
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<tr>
<td><strong>Nature</strong></td>
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<tr>
<td>Astronomy</td>
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<td>Geology</td>
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<td>Forestry</td>
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<td>Nature</td>
<td>x</td>
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<td>Env. Science</td>
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<tr>
<td>Space Exploration</td>
<td>x</td>
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<tr>
<td>Mammal Study + Fish &amp; Wildlife</td>
<td>x</td>
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<tr>
<td><strong>Waterfront</strong></td>
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<tr>
<td>Swimming</td>
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<td>Lifesaving</td>
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<td>Rowing</td>
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<td>Kayaking</td>
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<td>Canoeing</td>
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<tr>
<td>Small Boat Sailing</td>
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<tr>
<td>Motorboating</td>
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<td>BSA Lifeguard</td>
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<td>Snorkeling BSA</td>
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<td>Mile Swim</td>
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<td><strong>Scoutcraft</strong></td>
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<td>Camping</td>
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<td>Pioneering</td>
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<td>Wilderness Survival</td>
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<td>First Aid</td>
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<td>Emergency Prep.</td>
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<tr>
<td>Orienteering</td>
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<tr>
<td>Search &amp; Rescue</td>
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<td>Fire Safety</td>
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<td>Scouting Heritage</td>
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<td><strong>Shooting Sports</strong></td>
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<td>Rifle Shooting</td>
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<td>Shotgun Shooting</td>
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<tr>
<td>Archery</td>
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<td><strong>Other Eagle badges</strong></td>
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<tr>
<td>Communication</td>
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</table>
Arrowhead is Camp Makualla’s very own honor camper program. The Arrowhead program takes Scouts and adults on a four-year journey, letting them earn a new level of recognition each summer they come back to camp. Here are just some of the things you’ll get to experience while working your way up through the levels towards Chief:

- Explore Crescent Lake
- Challenge yourself at the shooting and archery ranges
- Meet the staff
- Earn merit badges
- Learn about BSA high-adventure opportunities all over the country
- Make cool craft projects
- Swim a mile
- Experience life as a Camp Makualla staff member
- and many more!

Arrowhead Recognition Levels

Year 1: Explorer: “one who searches, travels in an unknown territory”
Year 2: Hunter: “one who is knowledgeable yet seeks more truth”
Year 3: Warrior: “one who guides those they serve”
Year 4: Chief: “one who leads with service and knowledge”

Induction Ceremonies

The Explorer induction ceremony takes place daily during morning flags. Hunter, Warrior and Chief ceremonies take place following Friday night’s stage show. Everyone who has achieved an Arrowhead level must have their form turned in to the Program Director by Friday at lunch to be part of the ceremony.

Ready to start?

Download and print the form for your next Arrowhead level on our camp website, craterlakecouncil.org/activities/for-scouts-bsa/summer-camp. Alternatively, you can pick up a copy at camp.
DIRECTIONS TO CAMP

FROM THE SOUTH - (BEST WAY - from every direction)
Take Hwy 97 to Hwy 58. At approximately mile marker 76.6 you will turn left on to Forest Service road 6020. There is a small brown hwy sign for camp. Follow this gravel road 6.5 miles until you see the brown forest service sign for camp indicating a right turn. You will see our camp gate. Parking lot is approximately 1 mile from gate.

Shortcut option - FROM THE NORTH (Bend/ La Pine)
Take Hwy 97 south, at Mohawk restaurant in Crescent, turn right onto Crescent cut-off road. Follow road until it T's with Hwy 58, turn left until Forest Service Road 6020.

FROM THE WEST
Take Hwy 58 East from Oakridge / Eugene. At Crescent Lake Junction Turn right on Crescent Lake Hwy (NF-60) like your heading to the Crescent Lake Resort. Tricky part - after you cross the railroad tracks, the road makes a sharp left turn, follow it until the next right hand turn - Forest Service Road 6020. Follow road 11 miles until you see the brown forest service sign for camp indicating a left turn. You will see our camp gate. Parking lot is approximately 1 mile from gate.

Forest Service road 6020 is a gravel road.
The road into camp is dirt. Be prepared for bumps.
SPECIAL NEEDS FORM

We’re excited to have your unit at camp! Use this form to notify us of each person attending with you who will have special dietary, health, mobility or disability needs. Crater Lake Council will make every reasonable effort to accommodate these needs, however it is the responsibility of parents and leaders to make sure the person has everything they need for the activity. Please use a separate sheet for each individual requiring accommodation. For dietary needs, if we’re unable to provide food from the camp menu, the participant might have to bring any special food from home.

Please submit this form by June 1 for summer camp but no later than three weeks prior for other activities. Thank you!

Person needing accommodations: _____________________________ Youth or adult: _________

Unit (circle): Troop / Pack / Crew Number: _________

Camp (circle): Makualla / McLoughlin / other _________ Session # or date arriving at camp: ____________

Contact person for questions: _____________________________ Phone: ___________________________

Email: ______________________________________________________

Please check any that apply:

___ CPAP machine ___ Mobility ___ Dietary ___ Allergies ___ Asthma ___ Other

List any information here:

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This form also available online at tinyurl.com/CLCSpecialNeeds